

Queue Mode Scheduling at Subaru Telescope

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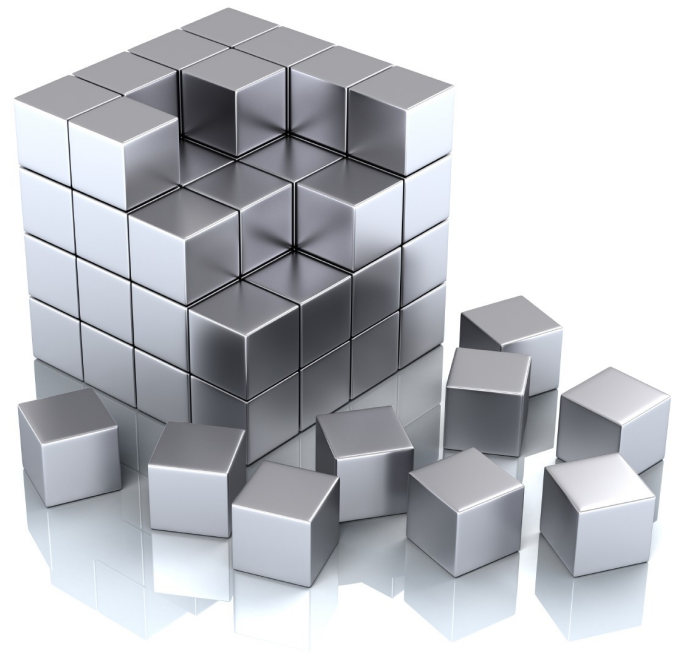
Queue Scheduling



- Subaru's plan is to use automated queue scheduling, guided by human oversight
- To schedule a night in queue mode, we schedule the queue-available time with a constraint satisfaction/weighted scores algorithm

Observation Blocks

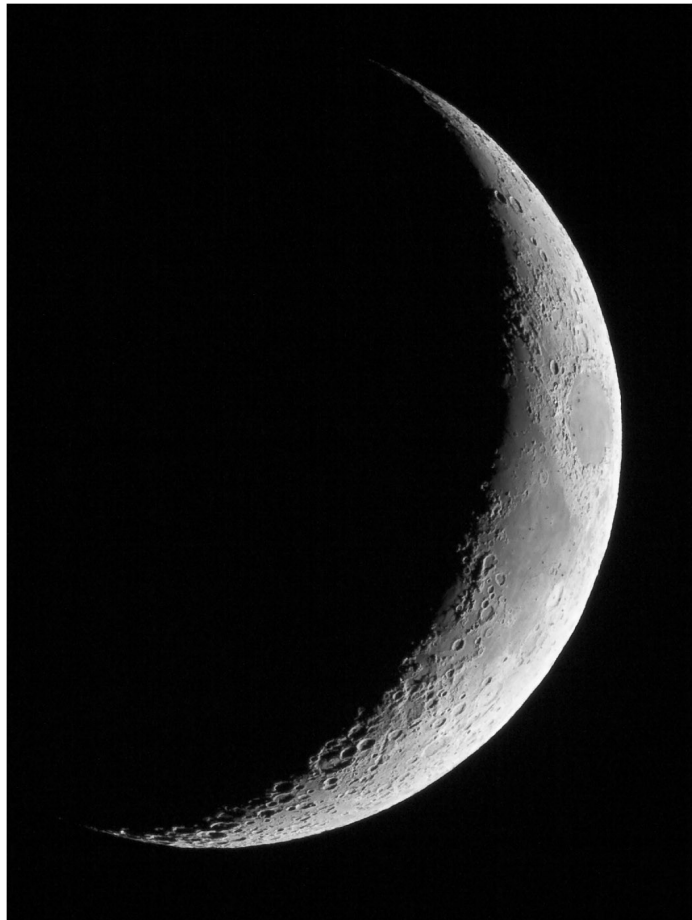
- Observers submit Observation Blocks (OBs) in the phase 2 part of their proposal
- Each OB defines a *quantum* of observation:
 - specifies enough information to observe a single target (with dithering) with a telescope, instrument and environment configuration
- **This set of OBs defines the observation program**



Scheduling Algorithm

- Scheduling algorithm is based on two kinds of criteria:
 - **Fixed constraints**—conditions that must be obeyed strictly for an OB to be considered a candidate for execution, and
 - **Weighted scores**—candidate OBs are sorted by calculating a total weighted score based on several factors

Examples of fixed constraints



- PI specifies an OB with an environment configuration that has a seeing value of 0.8
 - *Current seeing must be 0.8 or better to consider this OB a candidate for execution*
- PI specifies an OB with a moon phase of “dark”
 - *Illumination of moon on this night must be less than 25% to consider this OB a candidate for execution*

Fixed constraints



- Target visibility at desired observing airmass
- Installed filters
- Desired seeing
- Desired sky condition (expressed as *throughput*)
- Moon phase (dark, gray, any)
- Moon separation from target
- Time needed to complete OB

Examples of weighted factors

- PI specifies an OB with an instrument configuration specifying filter “i”
→ *If the current filter is not “i”, then a filter change would need to be performed to execute this OB. Filter changes are expensive in terms of time (0.5 hr). Natural score is a function of time (lower = better)*
- PI specifies an OB with a target configuration that would require a long slew from the current position
→ *Long slews are expensive in terms of time. Natural score is a function of time to slew the telescope (lower = better)*
- PI's proposal has a rank
→ *Higher rank program are prioritized. Natural score is based on **inverse** of the rank (lower = better)*
- ***All factors are designed so that natural score lower = better***

Weights

- Each factor has a *weight* associated with it. This weight is multiplied by the natural score to get the *weighted score* for the factor
- The weighted scores are summed to get the *total weighted score*
- Candidates are sorted by total weighted score
- *Lower scores are preferred*
- Queue administrators decide the weights based on simulation results, experience using the queue and need to achieve desired queue policy and objectives

Weighted factors

- Program rank/grade
- Filter change time (filter changes somewhat expensive)
- Slew time to target (long slews inefficient)
- Delay time for target (long delays waste time)
- Observer's internal OB priority (only affects priority among that program's OBs)



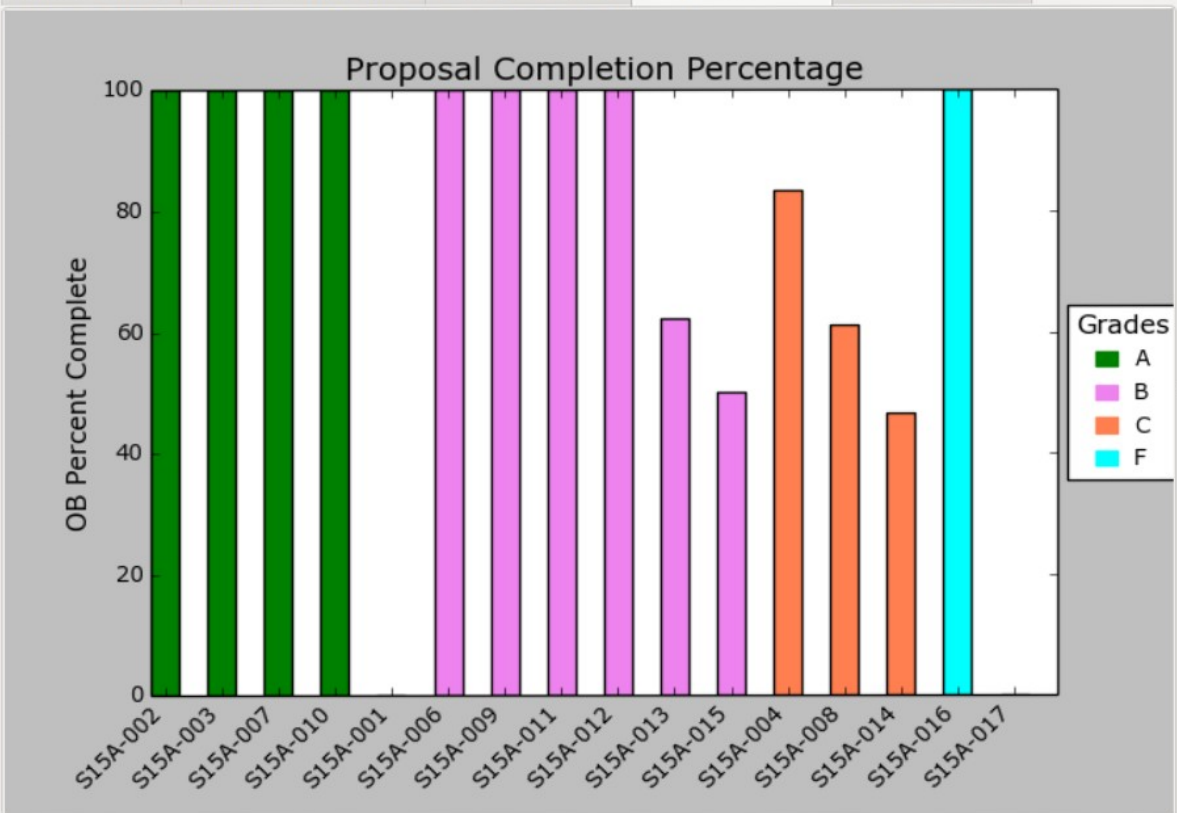
Queue Scheduling Algorithm

- 1) A set of OBs are selected as candidates for a current time slot if the current conditions (telescope, instrument, environment) match the “fixed” constraints in the OB
- 2) The candidate OBs are sorted by the weighted score produced by combining several weighted factors
- 3) The *least weighted* (lowest score) OB is chosen for the slot and takes up a certain amount of time
- 4) Then the process iterates with the next available slot

Queue Simulation Results

- We created a tool for exploring queue scheduling, criteria, weighting
- Simulation was performed using historical SPCAM and current HSC observations
- Scheduling simulation results are consistent with the queue objectives, particularly with regard to completing high ranked programs
- Adjusting weights leads to expected outcomes
- This gives confidence the algorithm works for the goals

	Slew	Delay	Filter	Rank	Priority
1	0.2	0.3	0.3	0.3	0.1



Summary

- We expect that the queue scheduling algorithm will evolve as we get more experience with it
- Weights may need to be tuned periodically for some practical realities (e.g. partner balance, etc.)
- Queue administrators (Science Operations) will be monitoring the queue closely and adjusting weights to maintain queue policy and objectives
- In the future, some fixed constraints might become weighted factors (e.g. seeing, transparency, etc)

Questions?